



GOAL4PDM

Newsletter 6

GOAL4PDM Tools Evaluation: Key Insights

The results from the evaluation of the GOAL4PDM digital tools, our MOOC platform and Serious Game is out! Over several months, both expert reviewers and end-users provided valuable feedback on usability, content quality, and overall experience. The results are in: users appreciated the educational value and innovative design of both tools, especially highlighting how engaging and informative they were. Of course, there's always room to grow.

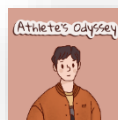
Thanks to the valuable feedback from expert reviewers and end-users, both tools have been significantly improved and helped us to deliver an even more effective, user-friendly and enjoyable learning experience in the final versions.

Dive into the updated MOOC platform:

<https://goal4pdm.csd.auth.gr/mooc/>



Play the enhanced Athlete's Odyssey game:



Android Version



iOS Version



Web Version (only for PC)

<https://goal4pdm.csd.auth.gr/game>

Instagram Reel Competition – Results Coming Soon

The GOAL4PDM Instagram Reel Competition invited participants to share short videos based on what they learned from the MOOC platform and the Athlete's Odyssey game. The competition is now closed, and we thank everyone who took part and shared their content.

The winners will be officially announced at a final GOAL4PDM event at the end of April 2025.



<https://goal4pdm.csd.auth.gr/>



facebook.com/Goal4pdm.Project.Erasmus/



[@GOAL4PDMProject](https://twitter.com/GOAL4PDMProject)



Funded by
the European Union



GOAL4PDM

Prizes will be awarded to the top three participants based on the engagement their reels received (views, comments, and likes):

🏆 1st Place: Tablet

🎧 2nd Place: Earphones

📖 3rd Place: Reusable Notebook

Thank you to all participants for contributing and supporting the project. We look forward to the upcoming event!

Multiplier Sport Event III

The final Multiplier Sport Event (MSE III) held in Lisbon on February 14th, 2025, with over 340 participants (39 in person and 304 online). The event showcased the project's results and provided a detailed look at the GOAL4PDM platform and its resources. It also highlighted the important role of Player Development Managers (PDMs) in supporting athletes.



This event was a great opportunity to discuss the project's achievements, demonstrate the GOAL4PDM digital tools, and engage with key stakeholders.

Partners



Disclaimer: Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them.



<https://goal4pdm.csd.auth.gr/>



facebook.com/Goal4pdm.Project.Erasmus/



[@GOAL4PDMProject](https://twitter.com/GOAL4PDMProject)



Funded by
the European Union